

# GAMES IN THE WORLD



## 5 BASIC TYPES

In the World, there are two types of Healthy and Sane Relationships (WW & NG), and there are three types of Parasitic and Insane Relationships (IWYL, ILYW, LL).

### WIN-WIN

The agreement of equitable exchange of energy for the mutual benefit of all parties (Symbiosis). Each party plays a role that compliments the other. The energies are not parallel, but rather perpendicular. Each party makes a contribution to the other that leads to mutual well-being.



### I WIN, YOU LOSE

Parasitic organisms live and feed on or in host organisms and causes the host harm in order to reproduce. Persecutors (Parasites) seek control of what should be under the control of the Victim (Host). Parasites are narcissus, arrogant, and feel privileged over their Victims.



### I LOSE, YOU WIN

Victims (the Parasite's Host) make a great show of suffering in order to seek sympathy and approval. Concerned with maintaining the appearance of being good, kind, or nice people, Victims will self-sacrifice (Martyr) their own well-being and allow Persecutors to trespass into areas that should be the their own responsibility.



### LOSE-LOSE

A situation in which the outcome is detrimental or disadvantageous to each of two opposing sides. Each party has become so attached to their perspective and position that they will destroy themselves in order to thwart or destroy the other side's goals and intentions.



### NO GAME

This is "Refusing to Play" and having no interest in any relationship or interaction with another. When confronted with a Persecutor or Victim wanting to play out those roles, one can simply decline to play the game by losing interest and withdrawing their attention and participation.



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